

Sunshine Coast Youth Soccer Cup

June 21-22, 2025

GAME DAY INFORMATION

Team Check-in:

Teams are not required to check-in prior to their first game.

Tournament Headquarters will be at Eric Cardinal Hall, at [930 Chamberlain Road](#), Gibsons BC. **All teams will need to pick up their tournament package** at this location at their earliest convenience. Packages can be picked up on Friday, June 20th from 5:00-8:00pm, or Saturday from 8:00am-2:00pm. We recommend that you stop in to pick up your Tournament Package on your way to Gibsons from Langdale Ferry Terminal.

Rosters:

Teams must submit their roster on their TeamSnap tournament dashboard by June 18th, 2025.

Maximum roster sizes:

U8-U9 12 players

U10-U13 16 players

U14-U18 22 players

Teams may use guest players as long as Guest Player Policy is followed.

Overage players are not permitted, unless written approval has been received from the tournament director. All players must be currently registered with their Provincial or State Association.

The tournament committee will be responsible for all roster approvals, and their decision will be final.

Game Format

U8	5v5 (4 + GK)
U9	6v6 (5 + GK)
U10	7v7 (6 + GK)
U11-U12	8v8 (7 + GK)
U13	9v9 (8 + GK)
U14-U18	11v11 (10 + GK)

- All Games up to and including U13 will use the Retreat line
- Limited warm-up time on field before each game. Please use surrounding grass areas for warm up.

Age Groups/Divisions

U8 (2018) - U10 (2016) Development & Recreation

U11 (2015) - U13 (2013) Div 1, Div 2 & Recreation

U14 (2012) - U18 (2008) Div 1, Div 2 & Recreation

Matches

Played in accordance with FIFA laws of the game.

Game Lengths

U8-U10 will play 2 x 20 minutes

U11-U13 will play 2 x 30 minutes

U14-U18 will play 2 x 35 minutes

Substitutions:

Unlimited for all age groups at the referees discretion.

Points/Scoring for U14+

Win- 3 points

Tie- 1 point

Loss- 0 points

Per goal scored (max of 3) - 1 point

Shut out- 2 points

Maximum number of attainable points per game is 8

Tie Breaking Formula

- Head to Head
- Most wins
- Goal difference
- Goals for
- Goals against
- Lottery

Failure to Show & Forfeits

A team shall be allowed a 5 minute grace period after the scheduled kick-off time before the match is awarded to their opponent.

In no case shall a team, which forfeits a game, be declared a group winner.

If an apparent group winner forfeits a game, the team with the next best record shall be determined the group winner.

If a team is the cause for the termination of a game, that team will be considered to have forfeited the game. This decision may not be protested.

Playing a suspended player is grounds for a forfeit.

A forfeit shall be recorded as a 1-0 victory for the opponent. 5 points would be awarded.

Schedules & Results:

Schedules & Results will be posted here:

<https://docs.google.com/spreadsheets/d/1INsmC2SYOuyBDq5Nw2xUOqD0rR4PN3-de6gxE3brl5g/edit?usp=sharing>

Referees will submit the official game score. Teams do not need to report scores.

U8-U13 As per LTPD, no results (scores or standings) will be kept

U14-U18 Scores and standings will be kept.

Important Notes:

- Home team is listed first and is responsible for supplying the game ball and changing jerseys or wearing pinnies (or alternate jerseys) if there is a colour clash.
- All players must carry some photo identification in case of any protest
- All teams must carry a first aid kit, game ball and pinnies.
- The referee's decision on the play shall be final
- Substitutions are unlimited
- The behaviour of the team players and their supporters is the responsibility of the team officials. Abuse of the game or tournament officials will not be tolerated.

- Only team staff registered to the team with their Provincial Sports Authority will be allowed to be at the team bench. A female designate must be present at the team bench of all-female teams.
- Referees are CSA registered and must have the full support of players, team officials and spectators.
- Any referee abuse will be reported to the appropriate district discipline committee.

Player MVP Awards:

All teams will receive four MVP awards in their team package.

Following each game, teams will pick an MVP from the opposing team. Coaches will meet at the center field to nominate the opposing player, and confirm they have not already received an MVP prize. A MVP nominated player can only receive one MVP prize during the tournament. The nominated MVP player will be called to center field to receive their prize.